

# Gold Creek Equestrian Center - 2009 Show Series

## SUMMER JUMPER SHOW DATES

Saturday, June 13<sup>th</sup>  
Saturday, August 15<sup>th</sup>  
Saturday, September 12<sup>th</sup>

## JUMPER CLASSES

1. Hopeful Novice Jumpers, 2'0" - Timed First Jump-off (open)
2. Hopeful Novice Jumpers, 2'0" - Gambler's Choice (open)
3. Hopeful Novice Jumpers, 2'0" - Take Your Own Line (open)
4. "Schooling" Beg. Novice Jumpers, up to 2'3" - Timed First Jump-off (open)
5. "Schooling" Beg. Novice Jumpers, up to 2'3" - Power and Speed (open)
6. "Schooling" Beg. Novice Jumpers, up to 2'3" - Take Your Own Line (open)
7. Beg. Novice Jumpers, 2'3"-2'6" - Timed First Jump-off (open)
8. Beg. Novice Jumpers, 2'3"-2'6" - Gambler's Choice (open)
9. Beg. Novice Jumpers, 2'3"-2'6" - Take Your Own Line (open)
10. **\$50 Specialty Class, 2'3" - 2'6" - Power and Speed** (open)
11. Novice Jumpers, 2'6" - 2'11" - Timed First Jump-off (open)
12. Novice Jumpers, 2'6" - 2'11" - Gambler's Choice (open)
13. Novice Jumpers, 2'6" - 2'11" - Take Your Own Line (open)
14. Training Jumpers, 3' - 3'3" - Timed First Jump-off (open)
15. Training Jumpers, 3' - 3'3" - Gambler's Choice (open)
16. Training Jumpers, 3' - 3'3" - Take Your Own Line (open)
17. **\$100 Level 2 Jumpers, 3' - 3'3" - Power and Speed** (open)
18. Preliminary Jumpers, 3'3"-3'6" - Timed First Jump-off (open)
19. Preliminary Jumpers, 3'3"-3'6" - Gambler's Choice (open)
20. Preliminary Jumpers, 3'3"-3'6" - Take Your Own Line (open)
21. Intermediate Jumpers 3'6"-3'9" - Timed First Jump-off (open)
22. Intermediate Jumpers 3'6"-3'9" - Gambler's Choice (open)
23. Intermediate Jumpers 3'6"-3'9" - Take Your Own Line (open)
24. **\$200 Level 4 Jumpers 3'6" - 3'9" - Power and Speed** (open)

## NOTES:

1. Shows start at 9am, and follow USEF, USDF, and USEA rules. Show office and schooling opens at 8am.
2. Classes will be held in all-weather sand outdoor arena, indoors only if inclement weather.
3. Cross entries allowed between all classes.
4. **Timed First Jump-off:** Normal numbered course. Must be jumped within optimum time with no jump faults. If clear round (signaled by bell at end of round), then eligible for jump-off. Jump-off consists of 5-6 jumps. Fastest time wins.
5. **Gambler's Choice:** Each jump is worth a certain amount of points (see course map). Jumps can be jumped in either direction. Each jump can only be jumped twice. If a rail is knocked down, that jump cannot be jumped again. No points are awarded for jumps with rail down, no penalty for refusals. Fall of horse/rider is mandatory elimination. Highest accumulated points within one minute wins. At the bell, rider has option of taking final designated jump. If successful, points are added to total, if not points are subtracted. Tie breaker goes to most jump efforts completed successfully.
6. **Choose Your Own Line:** Required jumps are marked on course map. Rider must jump each jump one time. Jumps can be jumped in either direction. Rails down = 4 faults, Refusal = 4 faults. 3 refusals = mandatory elimination. Fewest faults with the fastest time over all required jumps wins.
7. **Power and Speed:** If clean for power portion of course (signaled by bell), then continue in to timed last portion of course for placings. Fastest time with fewest faults wins.
8. **Cash Prizes for classes 10, 17, and 24 will be split as follows: 1<sup>st</sup> - 40%, 2<sup>nd</sup> - 30%, 3<sup>rd</sup> - 20%, 4<sup>th</sup> - 10%**
6. Show management reserves the right to combine/cancel classes with insufficient entries and split classes by age with sufficient entries.
7. More information/forms, call 425-806-4653, e-mail [jimbagby@comcast.net](mailto:jimbagby@comcast.net), visit us at [www.gold-creek.com](http://www.gold-creek.com).